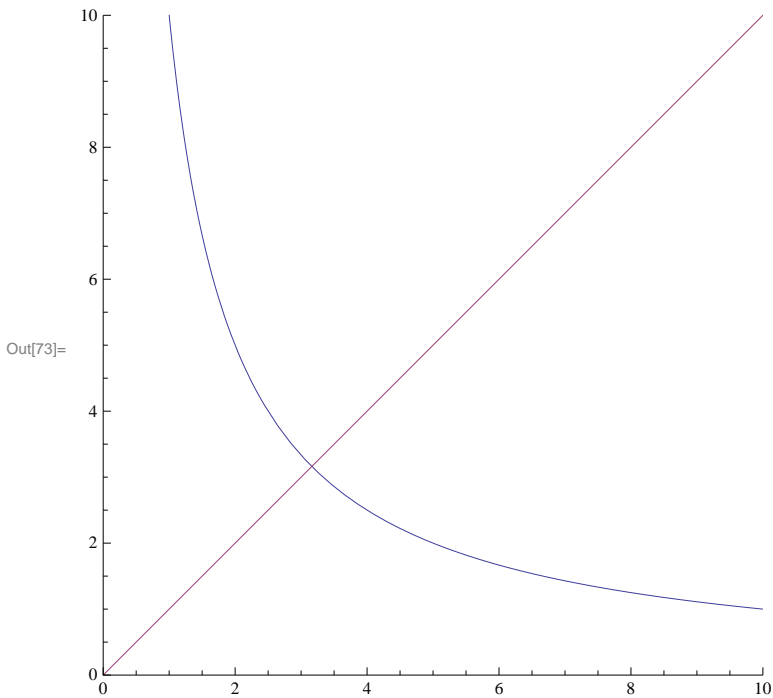


If $y = \frac{10}{x}$, then $xy = 10$ and so the rectangles all have area 10 square units.

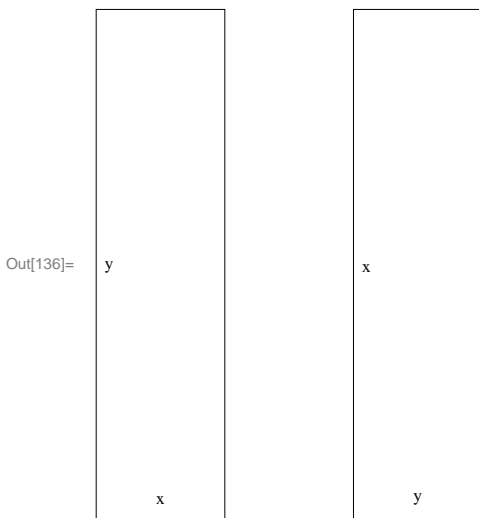
The graph has reflective symmetry along the line $y = x$:

```
In[73]:= Plot[{10/x, x}, {x, 0, 10}, PlotRange -> {{0, 10}, {0, 10}}, AspectRatio -> 1]
```



since on any rectangle we can just relabel y and x to get another satisfactory rectangle:

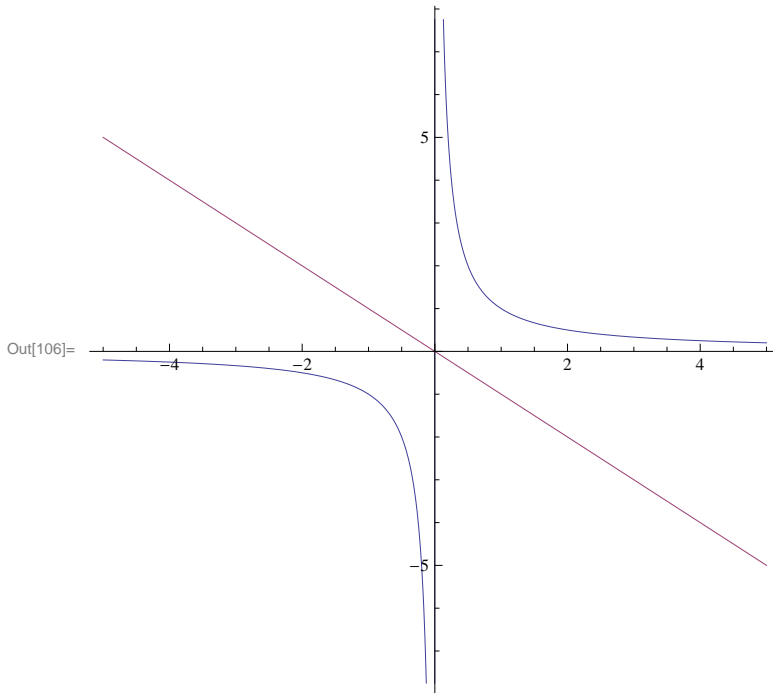
```
In[136]:= Graphics[{
  EdgeForm[Directive[Thin]], White, Rectangle[{0, 0}, {1, 4}],
  Black, Text["x", {0.5, 0.2}],
  Text["y", {0.1, 2}],
  EdgeForm[Directive[Thin]], White, Rectangle[{2, 0}, {3, 4}],
  Black, Text["y", {2.5, 0.2}],
  Text["x", {2.1, 2}]
}]
```



As x increases, y tends to 0, since this represents a rectangle getting bigger and bigger in one direction and so smaller and smaller in the other (to maintain the same area). This is true of all equations of the form $y = a/x$. The intersection with $y = x$ represents a square (a rectangle with both pairs of opposite sides equal in length) - so $x = a/x$ and $x^2 = a$, so this intersection is at (\sqrt{a}, \sqrt{a}) . There can be no intersection of two curves with different a , since this would imply two rectangles with the same side lengths but different area, which is impossible.

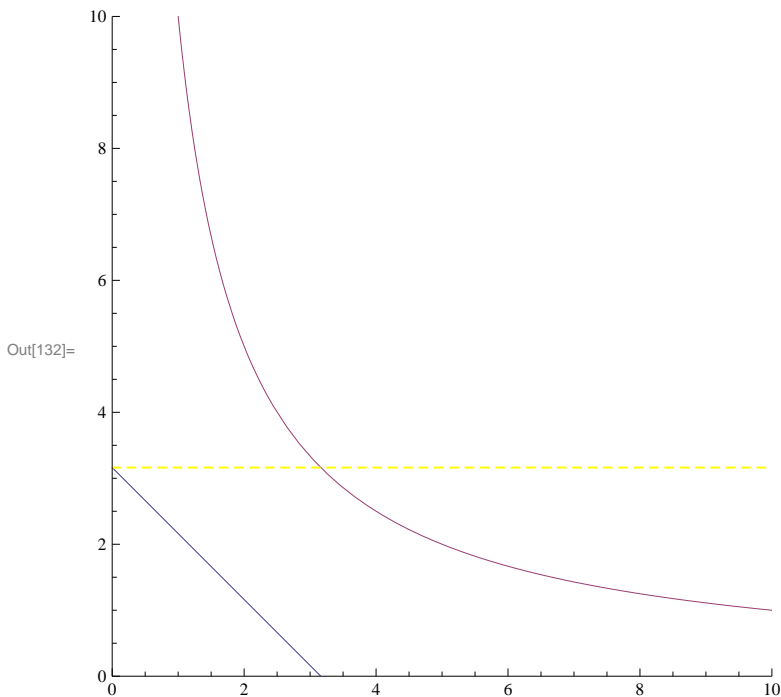
The second part, with rectangles of equal perimeter, we have $y = \frac{P}{2} - x$ which is a straight line, gradient -1, intersecting the y axis at $\frac{P}{2}$. Since the line $y = a/x$ to represent rectangles is defined only in the upper right quadrant of the graph, there must be values for P which mean the line passes below the curve (for example, $y = -x + \frac{-1}{2}$ will never enter the upper right quadrant). However, there is also a value which will never intersect $y = \frac{a}{x}$ for any non-zero real a : $P = 0 \Rightarrow y = -x$:

```
In[106]:= Plot[{1/x, -x}, {x, -5, 5}, AspectRatio -> 1]
```



Assuming P must be positive and therefore actually represents a valid rectangle, however, there will always exist an a such that the line $y = -x + \frac{P}{2}$ intersects $y = \frac{a}{x}$ (since we can move the apex of $\frac{a}{x}$ arbitrarily close to the origin by decreasing a): we have that for all P there exists a such that the lines intersect, and for all a there exists a valid P (intuitively, we can increase P so that the y-intercept increases until an intersection is created at (\sqrt{a}, \sqrt{a})). However, to answer the question as stated, we do not have that there exists a such that for all P, the lines intersect; we can always take the line with gradient -1 passing through a point slightly below and to the left of the apex of the curve. Such a line is $y = -x + \sqrt{a}$ which has gradient -1 and intersects the y-axis level with the apex of the curve:

```
In[132]:= Plot[{-x + Sqrt[10], 10/x, Sqrt[10]}, {x, 0, 10}, AspectRatio -> 1,
  PlotStyle -> {Automatic, Automatic, Directive[Yellow, Thickness[0.003], Dashed]},
  PlotRange -> {{0, 10}, {0, 10}}
```



To minimize the perimeter of the rectangle with area 10, we need to find the smallest P such that the graphs intersect with $a = 10$. We need the line $y = -x + \frac{P}{2}$ to intersect point $(\sqrt{10}, \sqrt{10})$, since this is where the line is tangent to the curve (representing the square with side lengths $\sqrt{10}$). This intuitively gives perimeter $= 4\sqrt{10}$, but we can also work this out by using the equation of a line with gradient -1 and point $(\sqrt{10}, \sqrt{10})$ to give $y = 2\sqrt{10} - x$ and so $\frac{P}{2} = 2\sqrt{10}$ and $P = 4\sqrt{10}$. In general, using the same argument, a square contains the most area for a given perimeter.